

Safely training in dangerous virtual environment

## Virtusphere

Virtusphere, Inc. develops and markets simulation training technology for dismounted users. Virtusphere has created life-like locomotion inside a virtual environment. The Virtusphere product enables six degrees of freedom user can move in any direction; walk, jump, and run over virtually unlimited distances without encountering realworld physical obstacles.

"The HIT Lab has been looking at omnidirectional interfaces for some time, and we are

convinced that Virtusphere has developed the most elegant and effective solution for navigating within virtual environments." -DR. SUZANNE WEGHORST,

Assistant Director of Research, University of Washington, Human Interface Technology Laboratory The Virtusphere is a new simulation platform for safely training practical skills of users preparing for dangerous environments. The patented method and system provides infinite space for the most immersive virtual experience and can be a cost effective tool for military and law enforcement, fire safety, counter terrorism, security, nuclear power stations and petrochemical



plants operators training.

The main applications of Virtusphere technology are individual training, team training, and mission rehearsal.

Virtusphere compatible with VBS2 and can be compatible with any 3D application for training.

Virtusphere can be used also for educational, research, medical and other institutions.





## HOW VIRTUSPHERE WORKS

The Virtusphere set consists of a 10-foot hollow Sphere, which is placed on a special wheel platform that allows the Sphere to rotate freely in any direction according to the user's steps. Wearing a head-mounted display the user is able to walk and run, completely immersed into their virtual environment. Every movement by the user is replicated within the virtual environment. The same hard-ware set can be used for different applications by changing only the software.

## **SPECIFICATIONS**

Diameter of Sphere Space requirement Weight of Polycarbonate plastic Sphere Users weight limitation Head-mounted display (HMD) resolution Sensors Software Virtusphere assembly time Transportation Virtusphere, Inc. Is committed to providing solutions	10 feet 100 square feet 500 Lb 250 LB 1280x720, horizontal FOV 45° Two 6DOF sensors on HMD and Gun, movement sensor under the Sphere Virtual Game Controller (VGC) for compatibility of Virtusphere with customers 3D applications. 2 men for 4-5 hours Can be transported in minivan
for end users, applications developers and integrators BASE SPHERE: • Sphere; • Wheel platform; • Rolling Bar.	<ul> <li>VIRTUSPHERE SIMULATOR:</li> <li>Base Sphere;</li> <li>Computer;</li> <li>Head Mounted Display with 6DOF sensor;</li> <li>Movement sensor;</li> <li>Gun with 6DOF sensor;</li> <li>Virtual game controller (VGC)</li> </ul>

## ADDITIONAL OPTIONS

Wide range HMDs and 3DOF sensors; Professional installation of Virtusphere; Customization of Virtusphere for the special needs of client; Adaptation of customers 3D application for Virtusphere; Virtusphere for rent, Virtusphere service for events.

For price and availability of Virtusphere please send request to our e-mail: info@virtusphere.com.



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